

Markup Languages und Anwendungen

# Ruby XML Mapping

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# Agenda

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- Ruby
- XML Mapping Libraries
- YAML

# Why Ruby?

*A language that doesn't  
affect the way you think  
about programming, is not  
worth knowing*

Alan Perlis

# History

- Origin:
  - Yukihiro "Matz" Matsumoto
  - Japan 1993
- 1st english book: 2000
- Ruby on Rails: 2004



# Language Basics

## ■ Variable Declaration:

```
text = "Hallo Welt" <== String
zahl = 3.5 <== Float
bla = 3 <== Fixnum
blubb = 23252345863465364564564563 <== Bignum
```

## ■ Function Declaration:

```
def do_something(text, number)
  puts text * 3
  puts number * 3
end
```

```
do_something("Marc", 4)
➔
MarcMarcMarc
12
```

# Language Basics

- ClassNames
- method\_names and variable\_names
- methods\_asking\_a\_question?
- slightly\_dangerous\_methods!
- @instance\_variables
- \$global\_variables
- SOME\_CONSTANTS or OtherConstants

# Language Basics: Hashes

```
1. h = { 'dog' => 'wuff', 'cat' => 'miau', 'donkey' => 'ihah' }
2. h.length           »3
3. h['dog']           »"wuff"
4. h['cow'] = 'muh'
5. h['cat'] = 7
6. h                 »{"cow"=>"muh", "cat"=>7, "donkey"=>"ihah", "dog"=>"wuff"}
```

# Ruby is a syntactic sugar factory



Principle of Least Surprise



# Language Basics: Arrays

```
1. a = [ 3.14159, "pie", 99, "Blubb" ]
2. a.type           »Array
3. a.length         »3
4. a[1]             »"pie"
5. a[4]             »nil
6. a[-1]            »"Blubb"
7. a[-2]            »99
8. a[1, 3]          »["pie", 99, "Blubb"]
9. a[0..2]          »[3.14159, "pie", 99]
10.
11. b = Array.new
12. b.type           »Array
13. b.length         »0
14. b[0] = "second"
15. b[1] = "array"
16. b               »["second", "array"]
```

# Give me some sugar: Array

```
people = Array.new  
people << "Marc" << "Christian" << "Jakob" << "Michael"  
people = ["Marc", "Christian", "Jakob", "Michael"]  
people.push("Marc", "Christian", "Jakob", "Michael")  
people = %w("Marc", "Christian", "Jakob", "Michael")
```

# Give me some sugar : more...

---

```
5.times { print "Hallo HdM!" }
```

# Control Structures

```
if expr [then]
  expr...
[elsif expr [then]
  expr...]...
[else
  expr...]
end
```

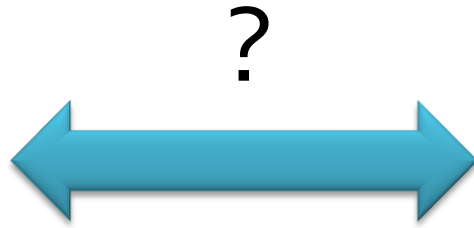
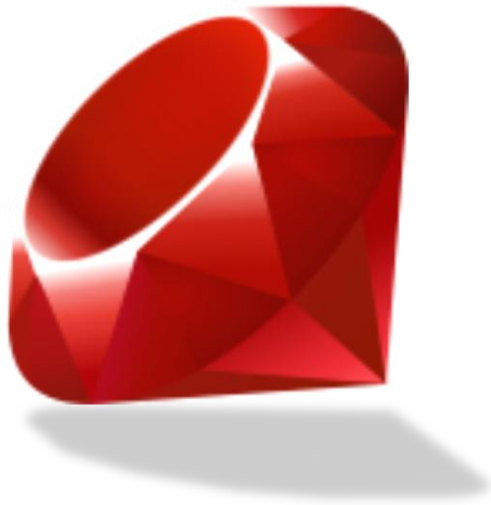
```
until expr [do]
  ...
end
```

```
for i in [1, 2, 3]
  puts i*2
end
```

```
puts "Error!" if $debug
```

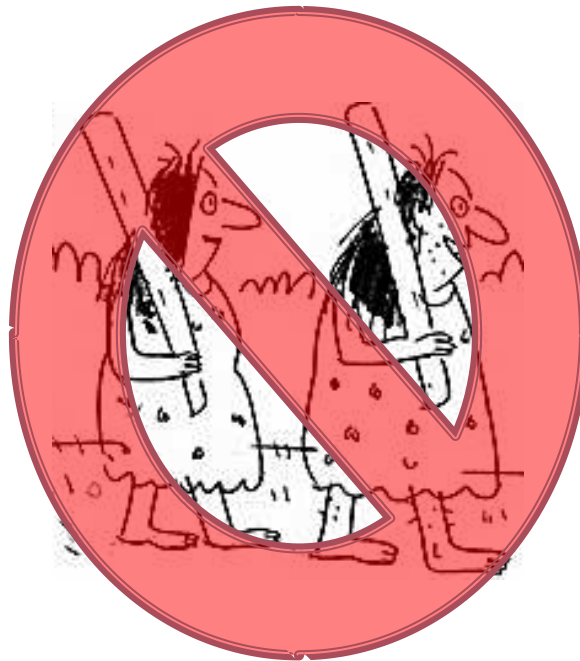
```
puts "Error!" unless $production_mode
```

# Ruby for Java-Coders

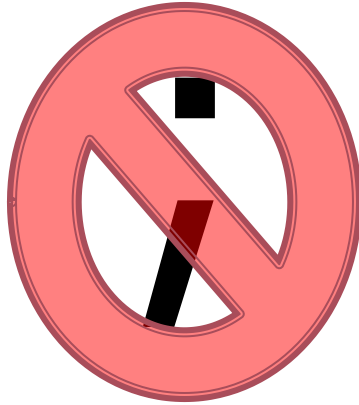


# Ruby for Java-Coders

- No Primitives, Integers and floats are objects!
  - `-1.abs => 1`



# Ruby for Java-Coders



No Semi-colons

# Ruby for Java-Coders

- nil, not null
- nil is an object!
  - nil.nil? => true
  - nil.class => NilClass
- nil and false are false
  - everything else, including 0, is true



# Ruby for Java-Coders

- Expression oriented syntax.
  - Almost everything returns a value
  - Methods automatically return their last expression.



# Ruby for Java-Coders

- Single Inheritance
  - But mixins are available (= Interface with implemented methods)



# Ruby for Java Coders: Mixin Example

```
module BarModule
  def hello_world
    puts "Hello World"
  end
end

class BaseClass
  def class_method
    puts "In class method"
  end
end

class Foo < BaseClass
  include BarModule
end

f = Foo.new
f.class_method
f.hello_world
```

← This module implements the mixin

← A class that doesn't do that much

← inheriting

← and mixing!

← We inherited that one

← And mixed in that one

# Ruby for Java-Coders

- Classes are always open (even built in classes)

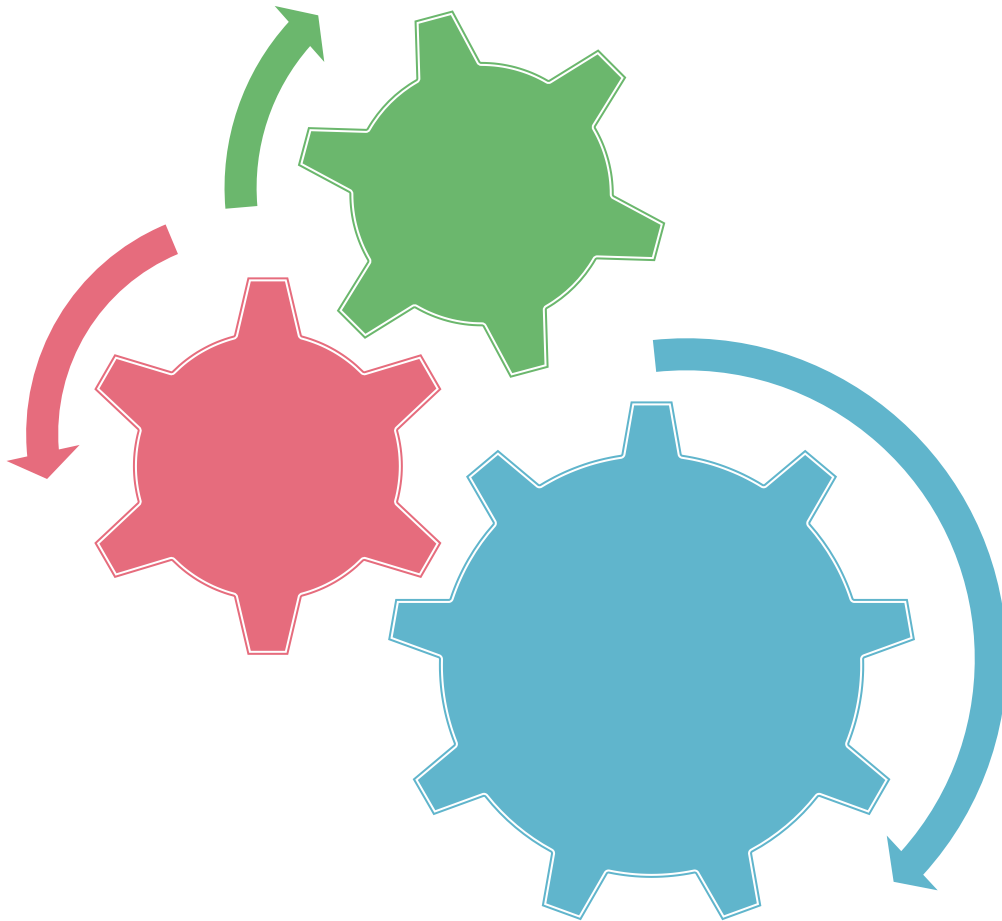
```
class String
  def foo
    "foo"
  end
end
```

```
puts "hdm test".foo ==> "foo"
```

Another Example from Rails:  
1.hour.from\_now



# Features



# Paradigms

---

- Procedural
- Object Oriented
- Functional

# Everything is an object



# Everything is an object

```
irb(main):001:0> 42.methods
```

```
=> ["%", "odd?", "inspect", "prec_i", "<<", "tap", "div", "&", "clone", ">>", "public_methods", "__send__", "instance_variable_defined?", "equal?", "freeze", "to_sym", "*", "ord", "+", "extend", "next", "send", "round", "methods", "prec_f", "-", "even?", "singleton_method_added", "divmod", "hash", "/", "integer?", "downto", "dup", "instance_variables", "|", "eql?", "size", "object_id", "instance_eval", "truncate", "~", "id", "to_i", "singleton_methods", ...]
```

```
irb(main):005:0> nil.class
```

```
=> NilClass
```

```
irb(main):002:0> nil.hallo_hdm
```

```
NoMethodError: undefined method `hallo_hdm' for nil:NilClass  
from (irb):2
```



# Typing: strong / weak

- Strong typing
  - `"5" / 2` → „NoMethodError“
- Weak typing
  - `"16" / 2` → 8 (e.g. in Perl)

Ruby is strongly typed! (Java too)

# Typing: explicit/implicit

- **Explicit:** `int a = 5`
- **Implicit:** `a = 5`

Ruby is implicitly typed! (Java explicitly)

# Typing: static / dynamic

- Static typing
  - The compiler checks types during compilation
- Dynamic typing
  - The compiler doesn't check types during compilation

Ruby uses dynamic typing (Java uses static typing)

# Blocks



„Blocks are unnamed functions“

# Blocks

Define:

```
def foo &proc  
  proc.call 2  
  proc.call 4  
  proc.call 6  
end
```

```
def foo  
  yield 2  
  yield 4  
  yield 6  
end
```

Call:

```
foo{ |some_number|  
  puts some_number * 3  
}
```

Result:

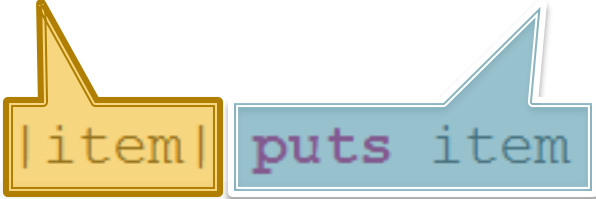
```
6  
12  
18
```

# Blocks Example: Iterators

The current piece of  
the collection we are  
working with

What we are going  
to do with it

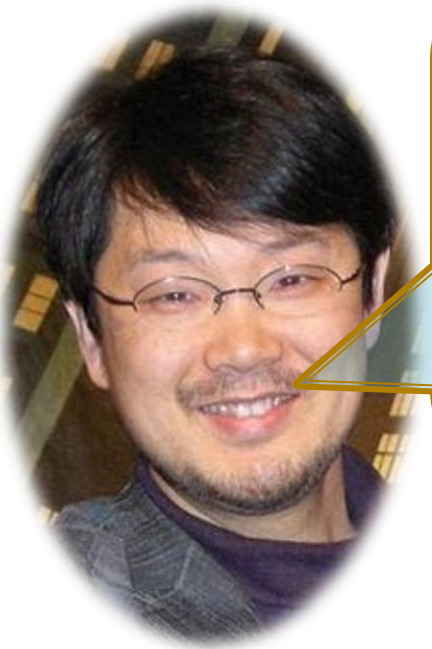
```
some_collection.each { |item| puts item }
```



```
some_collection.select { |item| item =~ /[xz]/ }
```

```
some_collection.reject { |item| item =~ /[xz]/ }
```

# Closures



A closure object has:

- **code** to run (the executable)
- **state** around the code (the scope)

So you capture the environment, namely the local variables, in the closure. As a result, you can refer to the local variables inside a closure

```
def method_that_returns_a_block( x )  
  some_value = x * 12  
  
  return Proc.new { puts "The value of X *was* #{x}, causing some_value to be #{some_value}" }  
  
end  
  
block = method_that_returns_a_block(5)  
block.call
```

# Closures: Examples

Idea: Function returning a function

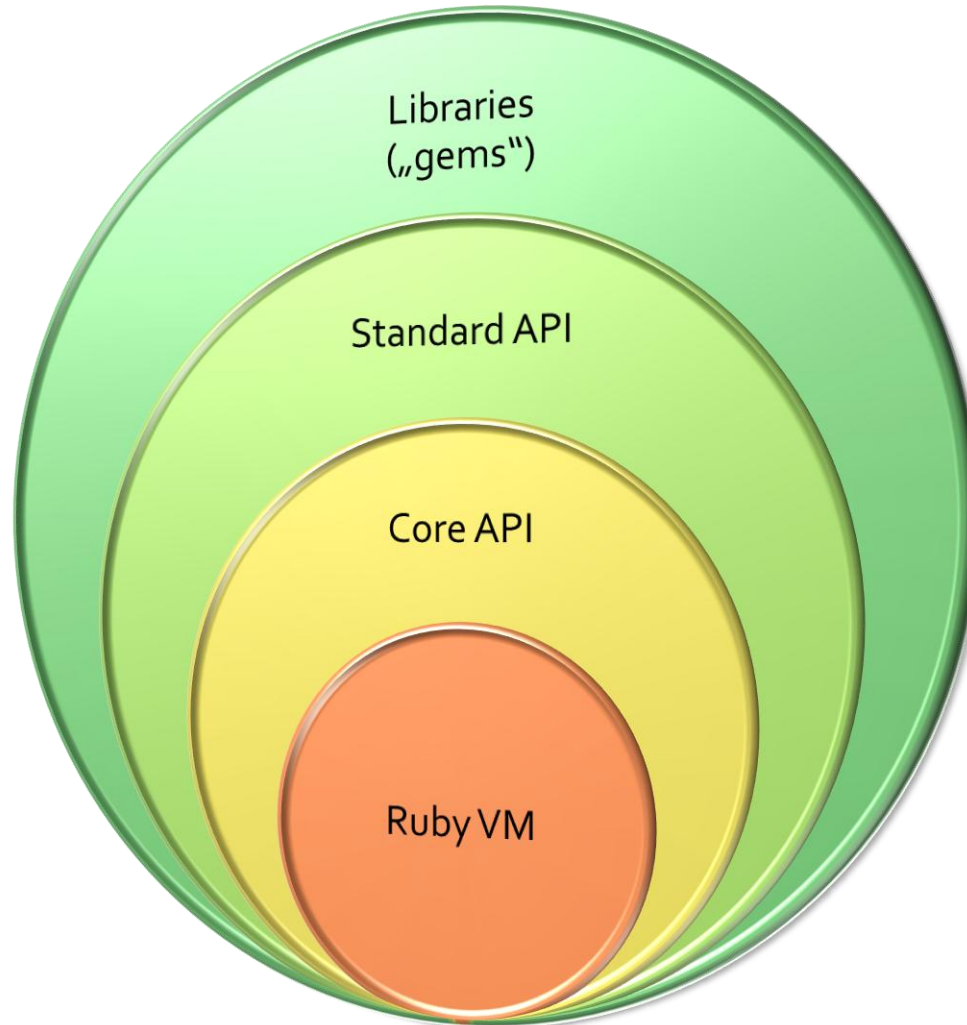
```
# Builds a function that returns true  
# when 'f' returns false, and vice versa.  
def complement f  
  lambda { |*args| not f.call(*args) }  
end
```

In action:

```
is_even = lambda { |n| n % 2 == 0 }  
is_odd  = complement(is_even)  
  
is_odd.call(1) # true  
is_odd.call(2) # false
```



# Parts of Ruby



# Execution Environments

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- Ruby VM (Ruby 1.8)
- YARV (aka Ruby 1.9)
- Rubinius
- MacRuby
- Jruby
- IronRuby
- Hotruby

# Package Management

- Gem:

- Search:

```
C:\Users\Marc>gem search -r mapping

*** REMOTE GEMS ***

dm-mapping (0.7.0)
xml-mapping (0.8.1)
```

- Installing:

```
C:\Users\Marc>gem install xml-mapping
Successfully installed xml-mapping-0.8.1
1 gem installed
Installing ri documentation for xml-mapping-0.8.1...
Installing RDoc documentation for xml-mapping-0.8.1...
```



# Package Management

- Gem:

- Usage:

```
irb(main):001:0> require "rubygems"
=> false
irb(main):002:0> require "hpricot"
=> true
irb(main):003:0> Hpricot.methods
=> ["private_class_method", "inspect", "name", "uxs", "tap", "t",
  "clone", "public_methods", "__send__", "method_defined?",
  "instance_variable_defined?", "equal?", "freeze", "extend", "autoload",
  "defined?", "methods", "ancestors", "module_eval", "hash", "dup",
  "clone", "build_node", "public_method_defined?", "instance_variables"]
```

Enough with the  
Jibber-Jabber



# Mapping Libraries

- XML → Object
  - XML-Object
  - XmlSimple
- XML ↔ Object
  - ROXML
  - XML::MAPPING
  - HappyMapper

# XML-Object

<http://xml-object.rubyforge.org/>

„Tools like JSON or YAML are a much better fit for this kind of job, but one doesn't always have that luxury.“

# XML-Object

---

... attempts to make the accessing of small, well-formed XML structures convenient, by providing a syntax that fits well in most Ruby programs.



# XML-Object: Usage

```
1 <recipe name="bread" prep_time="5 mins" cook_time="3 hours">
2   <title>Basic bread</title>
3   <ingredient amount="8" unit="dL">Flour</ingredient>
4   <ingredient amount="10" unit="grams">Yeast</ingredient>
5   <ingredient amount="4" unit="dL" state="warm">Water</ingredient>
6   <ingredient amount="1" unit="teaspoon">Salt</ingredient>
7   <instructions easy="yes" hard="false">
8     <step>Mix all ingredients together.</step>
9     <step>Knead thoroughly.</step>
10    <step>Cover with a cloth, and leave for one hour in warm room.</step>
11    <step>Knead again.</step>
12    <step>Place in a bread baking tin.</step>
13    <step>Cover with a cloth, and leave for one hour in warm room.</step>
14    <step>Bake in the oven at 180(degrees)C for 30 minutes.</step>
15  </instructions>
16 </recipe>
```

XML

```
1 require 'xml-object'
2 recipe = XMLObject.new(File.open('recipe.xml'))
3
4 recipe.name           => "bread"
5 recipe.title          => "Basic bread"
6
7 recipe.ingredients.is_a?(Array) => true
8 recipe.ingredients.first.amount => "8" # Not a Fixnum. Too hard. :(
9
10 recipe.instructions.easy?      => true
11
12 recipe.instructions.first.upcase => "MIX ALL INGREDIENTS TOGETHER."
13 recipe.instructions.steps.size  => 7
```

Ruby

# Ò\_ó Ambiguities?

```
require "xml-object"
test = XMLObject.new('
<recepie name="bread" title="an awesome recepie for bread">
<title>Bread Recepie</title>
</recepie>
')
puts "At first, Elements are checked: " + test.title
puts "You can get the Attributes though: " + test[:attr => "title"]
```

>ruby test.rb

At first, Elements are checked: Bread Recepie

You can get the Attributes though: an awesome recepie for bread

# Features: Adapter

---

```
1 require 'xml-object'      # REXML
2 require 'xml-object/adapters/hpricot'  #hpricot
3 require 'xml-object/adapters/libxml'   #libxml
```

# Features: Question notation

```
1 <admin>true</admin>
```

XML

```
1 XMLFile.admin? => true
```

Ruby

# Features: Collection auto folding

```
1 <student>
2   <name>Bob</name>
3   <course>Math</course>
4   <course>German</course>
5   <course>Biology</course>
6 </student>
```

XML

```
1 student = XMLObject.new(xml_file)
2
3 student.course.is_a?(Array)      => true
4 student.course.first == 'Math'   => true
5 student.course.last  == 'Biology' => true
```

Ruby

# Features: Collection pluralization

```
1 <student>
2   <name>Bob</name>
3   <course>Math</course>
4   <course>German</course>
5   <course>Biology</course>
6 </student>
```

XML

```
1 student = XMLObject.new(xml_file)
2
3 student.courses.first == student.course.first => true
```

Ruby

# Features: Collection proxy

```
1 <author>
2   <name>John</name>
3   <publications>
4     <book>Math 101</book>
5     <book>Biology 101</book>
6   </publications>
7 </author>
```

XML

```
1 author.publications == author.publications.books => true
2
3 author.publications.map { |b| b.downcase } => ['math 101', 'biology 101']
```

Ruby

# ò\_Ó

```
1 irb(main):002:0> test = XMLObject.new("2008-12-07_17-36-57.gpx")
2 [FATAL] failed to allocate memory
```

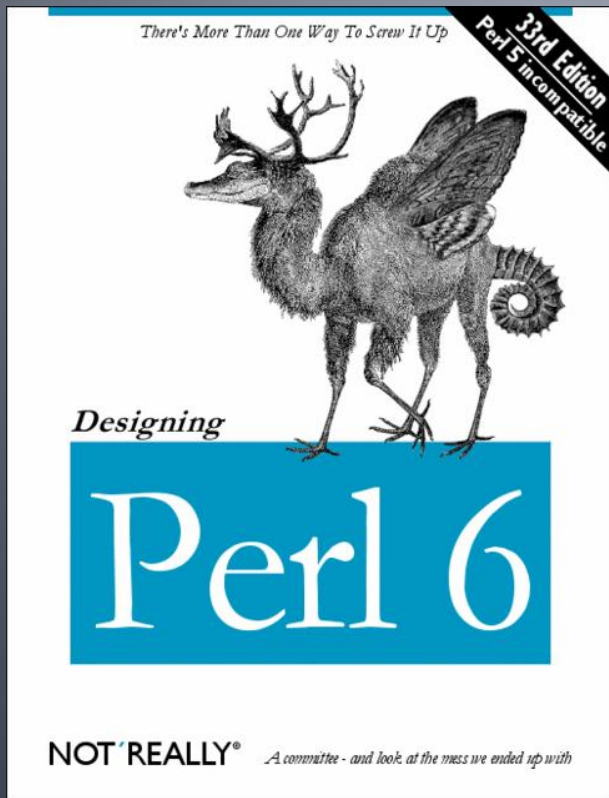
## Recursive

The design of the adapters assumes parsing of the objects recursively. Deep files are bound to throw `SystemStackError`, but for the kinds of files I need to read, things are working fine so far. In any case, stream parsing is on the TODO list.



# XmlSimple

<http://xml-simple.rubyforge.org/>



a Ruby translation of  
Grant McLean's Perl  
module XML::Simple

# XmlSimple = REXML + ...

- xml\_in()
- xml\_out()

# Our source

```
<config logdir="/var/log/foo/" debugfile="/tmp/foo.debug">
  <server name="sahara" osname="solaris" osversion="2.6">
    <address>10.0.0.101</address>
    <address>10.0.1.101</address>
  </server>
  <server name="gobi" osname="irix" osversion="6.5">
    <address>10.0.0.102</address>
  </server>
  <server name="kalahari" osname="linux" osversion="2.0.34">
    <address>10.0.0.103</address>
    <address>10.0.1.103</address>
  </server>
</config>
```

# Our code

The input file

A hash containing options

```
require 'xmlsimple'  
config = XmlSimple.xml_in('foo.xml', { 'KeyAttr' => 'name' })
```

# Our result: Hash.new

```
{
  'logdir'      => '/var/log/foo/',
  'debugfile'   => '/tmp/foo.debug',
  'server'      => {
    'sahara'     => {
      'osversion' => '2.6',
      'osname'    => 'solaris',
      'address'   => [ '10.0.0.101', '10.0.1.101' ]
    },
    'gobi'       => {
      'osversion' => '6.5',
      'osname'    => 'irix',
      'address'   => [ '10.0.0.102' ]
    },
    'kalahari'   => {
      'osversion' => '2.0.34',
      'osname'    => 'linux',
      'address'   => [ '10.0.0.103', '10.0.1.103' ]
    }
  }
}
```

Usage: `puts config['server']['kalahari']['address'][1]`

# my personal opinion

ONE DAY IN THE LIFE OF A PERL  
PROGRAMMER



09:45 AM  
READING THE CODE FROM THE PREVIOUS DAY

# ROXML

<http://roxml.rubyforge.org/>

[illegible]

# Is it alive?

roxml_1.0_beta	roxml-1.0_beta	June 28, 2006
ROXML 1.0	roxml-1.0.zip	July 1, 2006
ROXML 1.1 Beta	ROXML 1.1 Beta	September 24, 2006
ROXML 1.2	ROXML 1.2	November 10, 2007
ROXML	2.2.0	November 3, 2008





# ROXML

## ROXML Features

- Read Ruby objects from XML
- Write Ruby objects to XML
- Annotation-style methods for XML mapping
- One-to-one (composition) Ruby to XML
- One-to-many (aggregation) Ruby with array to XML

# It's all about annotations

```
<library>
  <NAME><![CDATA[Favorite Books]]></NAME>
  <books>
    <book ISBN='0201710897'>
      <title>The PickAxe</title>
      <description><![CDATA[Best Ruby book out there!]]></description>
      <author>David Thomas, Andrew Hunt, Dave Thomas</author>
    </book>
  </books>
</library>
```

```
book = Book.new()
book.isbn = "0201710897"
book.title = "The PickAxe"
book.description = "Best Ruby book out there!"
book.author = "David Thomas, Andrew Hunt, Dave Thomas"

lib = Library.new()
lib.name = "Favorite Books"
lib.books << book
```

# I/O

```
#SAVE
```

```
File.open("library.xml", "w") do |f|  
  lib.to_xml.write(f, 0)  
end
```

```
#LOAD
```

```
lib = Library.parse(File.read("library.xml"))
```

# **XML::MAPPING**

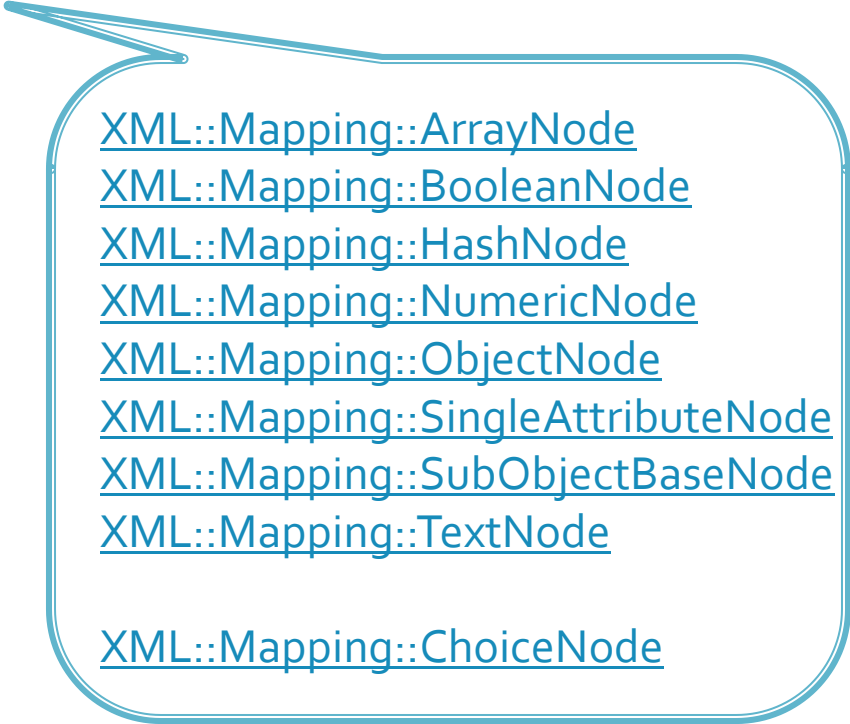
<http://xml-mapping.rubyforge.org/>

≈ROXML

# code, code, code

```
class Client
  include XML::Mapping

  text_node :name, "Name"
  object_node :home_address, "Address[@where='home']", :class=>Address
  object_node :work_address, "Address[@where='work']", :class=>Address, :default_value=>nil
end
```



[XML::Mapping::ArrayNode](#)  
[XML::Mapping::BooleanNode](#)  
[XML::Mapping::HashNode](#)  
[XML::Mapping::NumericNode](#)  
[XML::Mapping::ObjectNode](#)  
[XML::Mapping::SingleAttributeNode](#)  
[XML::Mapping::SubObjectBaseNode](#)  
[XML::Mapping::TextNode](#)  
  
[XML::Mapping::ChoiceNode](#)



single-attribute nodes

# choice node example

```
class Publication
  include XML::Mapping

  choice_node :if,      '@author', :then, (text_node :author, '@author'),
              :elsif,   'contr',    :then, (array_node :contributors, 'contr', :class=>String)
end

## usage

p1 = Publication.load_from_xml(REXML::Document.new('<publication author="Jim"/>').root)
=> #<Publication:0xb7ad3f38 @author="Jim">

p2 = Publication.load_from_xml(REXML::Document.new('
<publication>
  <contr>Chris</contr>
  <contr>Mel</contr>
  <contr>Toby</contr>
</publication>').root)
=> #<Publication:0xb7ac7ee0 @contributors=["Chris", "Mel", "Toby"]>
```

# HappyMapper

<http://happymapper.rubyforge.org/>

*„Making XML fun again“*



# code, code, code

```
xml = <<EOF
<products>
  <product>
    <title> A Title</title>
    <features_bullets>
      <feature>This is feature text</feature>
      <feature>This is feature text</feature>
    </features_bullets>
  </product>
</products>
EOF
```

```
class FeatureBullet
  include HappyMapper

  tag 'features_bullets'
  element :feature, String
end
```

← typecasts

```
class Product
  include HappyMapper

  element :title, String
  has_many :features_bullets, FeatureBullet
end
```

→ has many

```
Product.parse(xml).each do |product|
  puts product.title
  product.features_bullets.each { |fb| puts " - #{fb.feature}" }
end
```

```
# outputs:
# A Title
# - This is feature text
```



# noteworthy:

Camel Case XML Tags to Ruby method names

element :total\_pages, Integer, :tag => 'TotalPages'

# twitter

```
1. <statuses type="array">
2.   <status>
3.     <created_at>Sat Aug 09 05:38:12 +0000 2008</created_at>
4.     <id>882281424</id>
5.     <text>I so just thought the guy lighting the Olympics
the wall. Wow that would have been catastrophic.</text>
6.     <source>web</source>
7.     <truncated>>false</truncated>
8.     <in_reply_to_status_id>1234</in_reply_to_status_id>
9.     <in_reply_to_user_id>12345</in_reply_to_user_id>
10.    <favorited></favorited>
11.    <user>
12.      <id>4243</id>
13.      <name>John Nunemaker</name>
14.      <screen_name>jnunemaker</screen_name>
15.      <location>Mishawaka, IN, US</location>
16.      <description>Loves his wife, ruby, notre dame football
17.      <profile_image_url>http://s3.amazonaws.com/twitter/images/
/Photo_75_normal.jpg</profile_image_url>
18.      <url>http://addictedtonew.com</url>
19.      <protected>>false</protected>
20.      <followers_count>486</followers_count>
21.    </user>
22.  </status>
23. </statuses>
```

```
1. class User
2.   include HappyMapper
3.
4.   element :id, Integer
5.   element :name, String
6.   element :screen_name, String
7.   element :location, String
8.   element :description, String
9.   element :profile_image_url, String
10.  element :url, String
11.  element :protected, Boolean
12.  element :followers_count, Integer
13. end
14.
15. class Status
16.   include HappyMapper
17.
18.   element :id, Integer
19.   element :text, String
20.   element :created_at, Time
21.   element :source, String
22.   element :truncated, Boolean
23.   element :in_reply_to_status_id, Integer
24.   element :in_reply_to_user_id, Integer
25.   element :favorited, Boolean
26.   has_one :user, User
27. end
28.
29. statuses = Status.parse(xml_string)
30. statuses.each do |status|
31.   puts status.user.name, status.user.screen_name
32. end
```

# YAML

(rhymes with "camel")



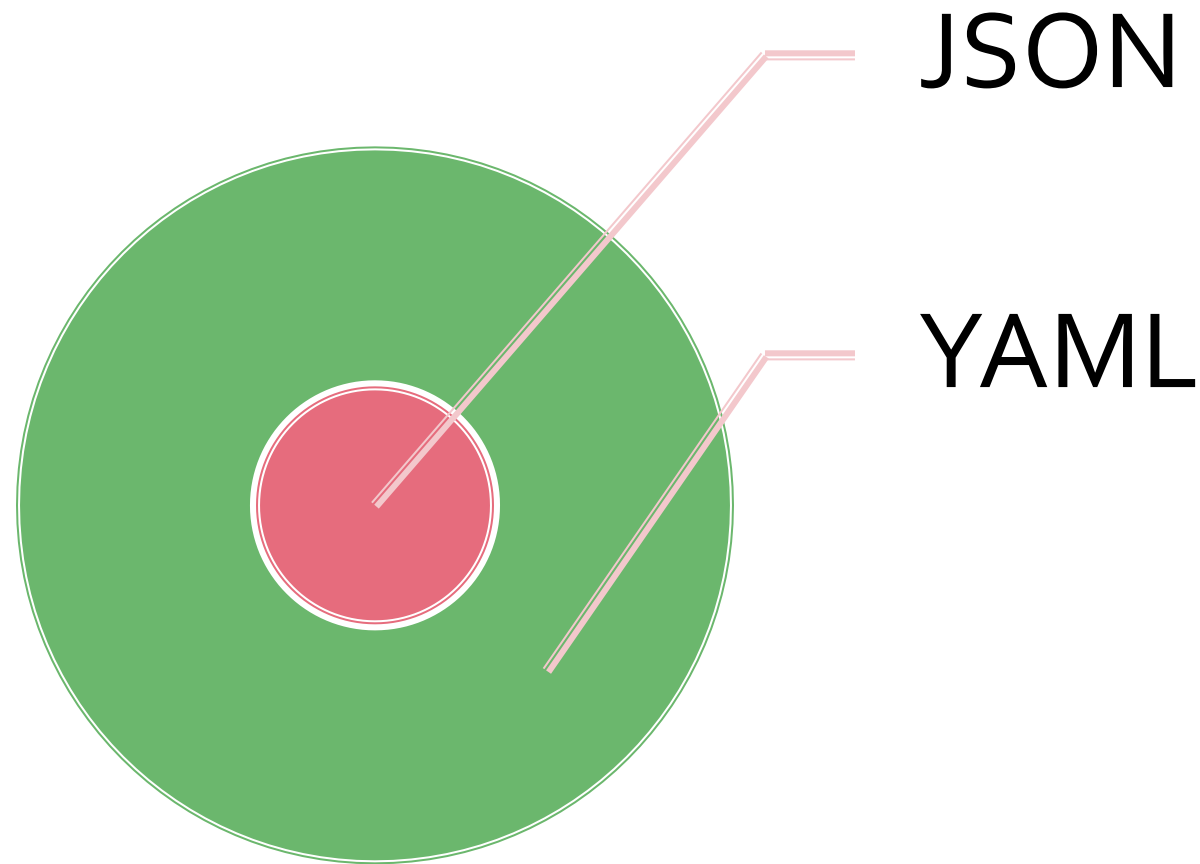
# Design Goals

1. easily readable by humans.
2. matches the native data structures of agile languages.
3. portable between programming languages.
4. consistent model to support generic tools.
5. supports one-pass processing.
6. expressive and extensible.
7. easy to implement and use.

# JSON $\leftrightarrow$ YAML

- JSON/YAML = human readable data interchange format
- JSON == simplicity + universality
  - trivial to generate and parse
  - reduced human readability
- YAML == human readability + serializing native data structures
  - harder to generate and parse
  - easy to read

# JSON $\leftrightarrow$ YAML



JSON.valid?  $\rightarrow$  YAML.valid!

# YAML

- **...is Sequences, Maps, Scalars**
  - Seq = Array
  - Map = Hash
  - Scalars = String, Integer, Float, Time, NilClass

# Sequences

Sequence:

```
YAML:  
- apple  
- burrito  
- egg salad sandwich
```

Array:

```
Ruby:  
['apple', 'burrito', 'egg salad sandwich']
```



# Maps

Map:

```
YAML:  
  event: RubyConf.new(2002)  
  location: Seattle, WA, U.S.A.  
  start: Nov. 1st, 2002  
  end: Nov. 3rd, 2002
```

Hash:

```
Ruby:  
{  
  'event' => 'RubyConf.new(2002)',  
  'location' => 'Seattle, WA, U.S.A.',  
  'start' => 'Nov. 1st, 2002',  
  'end' => 'Nov. 3rd, 2002'  
}
```

# Scalars

Map of  
Scalars:

```
YAML:  
integer: 12  
float: 766.05  
date: 2002-11-01  
time: 2002-11-01T15:30:00.00Z  
string: Begins with an alphabetic or numeric character.  
single-quoted: '12'  
double-quoted: "12"
```

Hash of  
Objects:

```
Ruby:  
{ 'integer' => 12,  
  'float' => 766.05,  
  'date' => Date.new( 2002, 11, 01 ),  
  'time' => Time.utc( 2002, 11, 01, 15, 30, 00, 00 ),  
  'string' => 'Begins with an alphabetic or numeric character.',  
  'single-quoted' => '12',  
  'double-quoted' => '12'  
}
```

Native typing is implicitly determined in plain scalars.

# Code Sample?

Can i haz

code sample?

code sample?

# Input/Output

- YAML output:

```
irb(main):003:0> require "yaml"
=> true
irb(main):004:0> ["Goik", "Kriha", "Schmitz", "Maucher"].to_yaml
=> "--- \n- Goik\n- Kriha\n- Schmitz\n- Maucher\n"
irb(main):005:0> puts ["Goik", "Kriha", "Schmitz", "Maucher"].to_yaml
---
- Goik
- Kriha
- Schmitz
- Maucher
=> nil
```

- YAML input:

```
irb(main):001:0> require "yaml"
=> true
irb(main):002:0> profs = YAML::load( File.open( 'profs.yml' ) )
=> ["Kriha", "Goik", "Maucher", "Schmitz"]
irb(main):003:0> profs.class
=> Array
```

>1?



# Ruby and YAML

- More than 1 document

```
---  
from: Marc  
to: Audience  
message: >  
  Hallo, ich hoffe ihr seid noch wach :) ?  
---  
from: Audience  
to: Marc  
message: >  
  Klar, bei dem super Vortrag!
```

- Ruby code

```
YAML::load_documents( File.open( 'message.yml' ) ) { |msg|  
  puts "A message from #{msg['from']} to #{msg['to']}:"  
  puts msg['message']  
}
```

- Output

```
A message from Marc to Audience:  
Hallo, ich hoffe ihr seid noch wach :) ?  
A message from Audience to Marc:  
Klar, bei dem super Vortrag!
```

# But what about objects?

Won't somebody please think of  
the ~~children~~ objects!





# Too much text!

- Live Demo :D





# Namespace

Problem: The !ruby/object type is only understood by YAML.rb.

Solution:

```
require 'yaml'
require 'bigdecimal'

#Marshal
class BigDecimal
  def to_yaml(opts={})
    YAML::quick_emit(object_id, opts) do |out|
      out.scalar("tag:induktiv.at,2007:BigDecimal", self.to_s)
    end
  end
end

#Unmarshal
YAML.add_domain_type("induktiv.at,2007", "BigDecimal") { |type, val|
  BigDecimal.new(val)
}
```

# Are they allowed to do that?

- <http://www.kuwata-lab.com/kwalify/>
- YAML and JSON are simple and nice format for structured data and easier for human to read and write than XML. But there have been no schema for YAML such as RelaxNG or DTD. Kwalify gets over this situation.

Fragen?

**KTHXBYE**

# Sources

- Each project's website
- Some useful closures in Ruby  
<http://www.randomhacks.net/articles/2007/02/01/some-useful-closures-in-ruby>
- Kai Jäger: Ajax in der Praxis Grundlagen, Konzepte, Lösungen  
ISBN-10: 3-540-69333-5
- Using Ruby - An Introduction to Ruby for Java Programmers  
<http://onestepback.org/articles/usingruby/index.html>
- Ruby for Java Programmers  
<http://www.softwaresummit.com/2006/speakers/BowlerRubyForJavaProgrammers.pdf>
- Happy Mapper: Making XML fun again:  
<http://railstips.org/2008/11/17/happymapper-making-xml-fun-again>
- YAML Working draft 1.2  
<http://yaml.org/spec/1.2/>
- YAML Cookbook:  
[http://www.nt.ntnu.no/users/haugwarb/Programming/YAML/YAML\\_for\\_ruby.html](http://www.nt.ntnu.no/users/haugwarb/Programming/YAML/YAML_for_ruby.html)